

Pastime Paradise

The musical score is written for Piccolo in 4/4 time with a tempo of quarter note = 100. The key signature has two flats (B-flat and E-flat). The score consists of 12 systems of music, each containing one or more measures with various musical notations and dynamic markings.

- System 1:** Starts with a 3-measure rest, followed by first and second endings. Section **A** (4 measures), Section **B** (4X, 2 measures), and Section **C** (mf, 4 measures). The system ends with first and second endings and a dynamic marking of *f*.
- System 2:** Section **D** (mf, 4 measures), first and second endings, and Section **E** (mf, 4 measures).
- System 3:** First and second endings, Section **F** (3 measures), first, second, and third endings, Section **F1** (3me & 4me X, 2me X, mf, 4 measures), and first and second endings.
- System 4:** First, second, and third endings, Section **G** (f, 4 measures), first and second endings, and Section **H** (pp, 4 measures).
- System 5:** Section **H1** (mf, 4 measures), first and second endings, Section **I** (4X, ff, f, 4 measures), first, second, and third endings, and Section **K** (4 measures).
- System 6:** Section **J** (mf, 4 measures), first and second endings, and Section **L** (f, 4 measures).
- System 7:** Section **L** (4 measures) followed by a **Fade Out** instruction.

Pastime Paradise

The musical score is written for a flute in 4/4 time with a tempo of 100. It consists of 12 systems of music, each containing a measure or two of notation with various dynamics and articulations. The score is divided into sections labeled A through L. Section A starts with a 3-measure rest, followed by a 4-measure rest, and then a melodic line. Section B is a 2-measure rest. Section C is a melodic line. Section D is a melodic line. Section E is a melodic line. Section F is a 3-measure rest. Section F1 is a melodic line with 3rd and 4th measures marked 'X'. Section G is a melodic line. Section H is a melodic line. Section H1 is a melodic line. Section I is a melodic line with 4th measure marked 'X'. Section J is a melodic line. Section K is a melodic line. Section L is a melodic line. The score ends with a 'Fade Out' instruction.

♩ = 100

A **B** **4X** **C**

mf *f*

D **E**

mf

F **F1** ^{3me & 4me X} ^{2me X}

mf

G **H**

f *pp*

H1 **I** **4X** **J**

mf *ff* *f* *mf*

K

f

L

Fade Out

Clarinette 1

Pastime Paradise

$\text{♩} = 100$ 3 1. 2. [A] 4 [B] 4X [C] *mf*

1. 2. [D] *f* 1. 2.

[E] *mf* 1. 2. [F] 3 1. 2. 3. 4. [F1] 3me & 4me X *mf*

2me X 1. 2. 3. 4. [G] *f* 1.

2. [H] [H1] 1. 2. [I] 4X 1. 2. 3. 4. *pp* *mf* *ff* *f*

[J] *mf* 1. 2. [K] *f*

1. 2. [L] *f*

Fade Out

Clarinette 2

Pastime Paradise

$\text{♩} = 100$

A 4 **B** 4X **C**

D **E**

F **F1** 3me & 4me X 2me X

G **H**

H1 **I** 4X **J**

K

L

mf *f* *mf* *pp* *mf* *ff* *f* *mf* *f*

Fade Out

Saxophone Alto

Pastime Paradise

$\text{♩} = 100$
3

1. 2. **A** **B** 4X **C** 1.

mf

2. **D** 1. 2. **E** 1. 2.

f *mf*

F 3 1. 2. 3. 4. **F1** 3me & 4me X 2me X 1. 2. 3. 4. **G** 1. 2. **H**

mf *f* *pp* <

H1 1. 2. **I** 4X 1. 2. 3. 4. **J**

mf *ff* *f*

1. 2. **K** 1. 2. **L**

f

Fade Out

Saxophone Ténor

Pastime Paradise

♩ = 100 $\frac{3}{4}$

A **B** 4X **C**

mf

D **E**

f *mf*

F **F1** 3me & 4me X 2me X **G**

mf *f*

H **H1** **I** 4X **J**

pp *mf* *fff* *mf*

K **L**

f

Fade Out

Trompette 1

Pastime Paradise

♩ = 100

A **B** **4X** **C**

mf *f*

D **E**

mf

F

mf

F1 **G** **H**

f *pp*

H1 **I** **4X**

mf *ff* *f*

J **K**

mf *f*

L

Fade Out

Trompette 2

Pastime Paradise

$\text{♩} = 100$ 3 1. 2. A 4 B 2 4X C mf

2. D f mf E 1. 2.

F mf

1. 2. 3. 3me X 4. F1 3me & 4me X 2nd X only 1. 2. 3. 4. G f

H H1 pp mf ff f

I 4X J mf

K f L 1. 2.

Fade Out

Trombone Bb

Pastime Paradise

J = 100

The musical score is written for Trombone Bb in 4/4 time with a tempo of 100. It consists of 12 systems of music, each containing a staff with notes, rests, and dynamic markings. The score is divided into sections labeled A through L. Section A is the first system, starting with a forte (*f*) dynamic. Section B is the second system, marked mezzo-forte (*mf*) and includes a 4X repeat sign. Section C is the third system, marked forte (*f*). Section D is the fourth system, also marked forte (*f*). Section E is the fifth system, marked mezzo-forte (*mf*). Section F is the sixth system, marked mezzo-forte (*mf*). Section F1 is the seventh system, marked forte (*f*). Section G is the eighth system, marked forte (*f*). Section H is the ninth system, marked piano (*pp*). Section H1 is the tenth system, marked mezzo-forte (*mf*). Section I is the eleventh system, marked fortissimo (*fff*) and includes a 4X repeat sign. Section J is the twelfth system, marked mezzo-forte (*mf*). Section K is the thirteenth system, marked forte (*f*). Section L is the fourteenth system, marked forte (*f*). The score concludes with a 'Fade Out' instruction.

f *mf* *f* *mf* *mf* *f* *pp* *mf* *fff* *mf* *f*

Fade Out

Tuba Bb

Pastime Paradise

$\text{♩} = 100$ $\frac{3}{4}$

8

A **B** **4X**

f *mf*

C **D**

f

E **F**

mf *p*

F1

G **H** **H1**

f

I **J**

f *mf*

K

L

Fade Out

Tuba Eb

Pastime Paradise

$\text{♩} = 100$ $\frac{3}{4}$

8

A *f*

B *mf* 4X

C

D *f*

E *mf*

F *p*

F1

G *f*

H **H1** *f*

I 4X

J *mf*

K *f*

L

Fade Out

Batterie

Pastime Paradise

$\text{♩} = 100$

The score is written for a drum set in 4/4 time with a tempo of 100. It consists of 12 systems of music, each starting with a double bar line and a repeat sign. The notation includes various drum parts: snare, hi-hat, and bass drum. Dynamics are indicated by *f*, *mf*, *p*, and *ff*. Rehearsal marks A through L are placed at the beginning of sections. Some sections have first and second endings. Section I is marked with a 4X repeat sign. Section H has a 4-measure rest. Section J has triplet markings. The piece concludes with a 'Fade Out' instruction.

f 2me X Seulemet Chaque X *mf*

f *mf*

p **F1**

f **H** **H1** *p*

ff *f* *mf*

f *mf*

Fade Out