

Give It Up

The musical score is written for Piccolo in 4/4 time. It consists of ten staves of music. The key signature has two flats (B-flat and E-flat). The tempo is marked as quarter note = 120. The score includes various dynamics such as *mf*, *ff*, and *f*. There are several first and second endings, and a section marked 'To Coda'. The score is numbered 1 through 10. A section starting at measure 7 is marked with a tempo change to quarter note = 152. A section starting at measure 8 is marked with a double bar line and a section sign (§). A section starting at measure 10 is marked with a double bar line, a section sign (§), and a repeat sign. The score ends with a Coda symbol.

Give It Up

♩ = 120

The musical score is written for a flute in 4/4 time, featuring a key signature of two flats (B-flat and E-flat). The tempo is marked as ♩ = 120. The score consists of ten systems of staves, each containing a single melodic line. The first system includes a dynamic marking of *mf* and a first ending bracket. The second system features a dynamic marking of *ff* and a first ending bracket with the instruction "1x seulement". The third system has a dynamic marking of *mf*. The fourth system includes a dynamic marking of *mf* and a first ending bracket. The fifth system has a dynamic marking of *mf*. The sixth system includes a dynamic marking of *mf* and a first ending bracket. The seventh system has a dynamic marking of *f* and a first ending bracket. The eighth system includes a dynamic marking of *f* and a first ending bracket. The ninth system has a dynamic marking of *ff* and a first ending bracket. The tenth system includes a dynamic marking of *mf* and a first ending bracket. The score concludes with a Coda symbol and a final melodic phrase.

Give It Up

♩ = 120

1. *mf* 1x seulement

2. *ff* 2. *f* 1. 2.

3. *mf*

4. *f* *mf*

5.

6. *f* 1. 2. 7. *ff* 8. *f* ♯

♩ = 152

9. *ff*

To Coda

10. *mf* ♯

♩

Give It Up

♩ = 120

1x seulement

2

1. 2.

mf

3

4

mf

5

6

1. 2.

7 ♩ = 152

8

ff

f

9

ff

f

To Coda

10

mf

⊕

Detailed description: This is a musical score for Clarinet 2, titled 'Give It Up'. The score is written in 4/4 time and consists of ten systems of staves. The tempo is marked as ♩ = 120. The key signature has one flat. The score includes various dynamics such as *mf*, *f*, *ff*, and *mf*. It features first and second endings, a section with a tempo change to ♩ = 152, and a section marked 'To Coda'. The score concludes with a Coda symbol and a final measure.

Give It Up

♩ = 120

1x seulement

ff

mf

mf

ff

f

ff

f

To Coda

mf

10

Ardennoise - JPS - Give It Up - 15 avril 2021

Detailed description: This is a musical score for Clarinet 3, titled 'Give It Up'. The score is written in 4/4 time with a tempo of 120 beats per minute. It consists of ten numbered measures. Measure 1 is marked '1x seulement' and 'mf'. Measure 2 is marked 'ff' and contains a double bar line with a '2' above it. Measure 3 is marked 'mf'. Measure 4 is marked 'mf'. Measure 5 is marked 'mf'. Measure 6 is marked 'ff' and contains a first and second ending bracket. Measure 7 is marked 'ff' and contains a double bar line with a '7' and '♩ = 152' above it. Measure 8 is marked 'f'. Measure 9 is marked 'ff'. Measure 10 is marked 'mf' and contains a double bar line with a '10' above it. The score concludes with a 'To Coda' instruction and a Coda symbol. The piece is in a key with one flat (B-flat major or D minor).

Give It Up

The musical score is written for Saxophone alto 2 in 4/4 time. It consists of ten systems of music. The first system starts with a tempo of quarter note = 120 and a dynamic of *f*. It features a main melody with first and second endings. The second system continues the melody with a dynamic of *mf*. The third system introduces a rhythmic pattern of eighth notes. The fourth system returns to the main melody with a dynamic of *f*. The fifth system continues with a dynamic of *mf*. The sixth system features a first ending leading to a second ending with a dynamic of *ff*. The seventh system starts with a tempo change to quarter note = 152 and a dynamic of *p*. It includes a section marked with a double bar line and a stylized 'S' symbol. The eighth system continues with a dynamic of *f*. The ninth system continues with a dynamic of *ff*. The tenth system concludes with a section marked 'To Coda' and a final section marked with a double bar line and a stylized 'S' symbol, ending with a whole note chord.

Give It Up

The musical score is written for tenor saxophone in 4/4 time. It consists of ten systems of music. The first system starts with a tempo marking of ♩ = 120 and a dynamic of *f*. It features a complex rhythmic pattern with eighth and sixteenth notes. The second system has a dynamic of *mf*. The third system is a melodic line with eighth notes. The fourth system has a dynamic of *f*. The fifth system has a dynamic of *mf*. The sixth system has a dynamic of *f* and includes first and second endings. The seventh system starts with a tempo change to ♩ = 152 and a dynamic of *p*. The eighth system has a dynamic of *f*. The ninth system has a dynamic of *ff*. The tenth system includes a section labeled 'To Coda' and ends with a double bar line and a coda symbol. The score includes various musical notations such as slurs, accents, and dynamic markings.

Give It Up

The musical score is written for Saxophone baryton in 4/4 time. It consists of ten numbered measures. Measure 1 starts with a tempo of quarter note = 120 and a dynamic of *f*. Measures 2-5 continue with a dynamic of *mf*. Measure 6 has a dynamic of *f*. Measure 7 has a dynamic of *ff* and a tempo change to quarter note = 152. Measure 8 is a whole note rest. Measure 9 has a dynamic of *ff*. Measure 10 is a whole note rest. The score ends with a Coda symbol and a final note.

Give It Up

♩ = 120

8 [1] 4

f *f* *ff*

[2] 8 [3] 3 2

mf *f* *f* *ff*

[4] 8 [5] 3 3 [6]

mf *f* *f* *ff*

[7] ♩ = 152 8 **S** [8]

f

[9] *ff*

To Coda

[10] 3 **S** \emptyset

Detailed description: This is a musical score for the Trompette 1 part of the piece 'Give It Up'. The score is written in 4/4 time and consists of seven staves. The first six staves contain the main melodic and rhythmic material, featuring various dynamics such as *f* (forte), *mf* (mezzo-forte), and *ff* (fortissimo). The tempo is initially marked as ♩ = 120. The score includes several measures with repeat signs and first/second endings. The seventh staff begins with a tempo change to ♩ = 152 and a section marked with a double bar line and a stylized 'S' symbol. The piece concludes with a 'To Coda' instruction and a final staff containing a double bar line and a stylized 'S' symbol.

Give It Up

♩ = 120

8

1. 4 3

1. 2. 2

mf

3

4

mf

5

6 3 1. 2. 7

♩ = 152

8

f

9

ff

To Coda

10 3

f

♩

Detailed description: This is a musical score for Trompette 2, titled 'Give It Up'. The score is written in 4/4 time and consists of ten numbered measures. Measure 1 starts with a tempo marking of ♩ = 120 and contains an 8-measure rest. Measures 2-4 contain a first ending (marked 1.) and a second ending (marked 2.), both with rests. Measure 5 begins with a dynamic marking of *mf* and features a complex rhythmic pattern. Measure 6 has a 3-measure rest, followed by measure 7 with a dynamic marking of *mf*. Measure 8 is a 3-measure rest, followed by measure 9 with a tempo change to ♩ = 152 and a dynamic marking of *f*. Measure 10 is a 3-measure rest, followed by a section marked 'To Coda' with a dynamic marking of *ff*. The score concludes with a final measure containing a 3-measure rest and a dynamic marking of *f*, followed by a Coda symbol and a final note.

Give It Up

♩ = 120

The score is written in bass clef with a key signature of two flats and a 4/4 time signature. It consists of ten numbered measures. Measure 1 starts with a *mf* dynamic and features a series of eighth notes with accents. Measure 2 begins with a first ending bracket over a 4-measure phrase, followed by a *f* dynamic section with sixteenth-note patterns. Measure 3 contains a second ending bracket over an 8-measure phrase, then a 3-measure phrase, and another 2-measure phrase, ending with a *mf* dynamic. Measure 4 continues with an 8-measure phrase, a 3-measure phrase, and another 3-measure phrase, ending with a *f* dynamic. Measure 5 features a first ending bracket over an 8-measure phrase, followed by a 3-measure phrase, and another 3-measure phrase, ending with a *f* dynamic. Measure 6 contains a first ending bracket over an 8-measure phrase, followed by a 3-measure phrase, and another 3-measure phrase, ending with a *f* dynamic. Measure 7 starts with a tempo change to ♩ = 152 and an 8-measure phrase, followed by a section marked with a double bar line and a fermata. Measure 8 continues with a 16-measure phrase, followed by a section marked with a double bar line and a fermata. Measure 9 contains a *ff* dynamic section with a steady eighth-note pattern. Measure 10 begins with a first ending bracket over a 3-measure phrase, followed by a section marked with a double bar line and a fermata, and ends with a *ff* dynamic section.

mf *f* *mf* *f* *mf* *f* *ff* *ff* *ff*

To Coda

Give It Up

♩ = 120

To Coda

Give It Up

♩ = 120

8

1

f

2

mf

3

4

f *mf*

5

6

7

♩ = 152

8

f *ff*

8

16

9

ff

To Coda

10

mf

Give It Up

♩ = 120

8

1

4

1. 4 | 2.

f

2

4

8

3

4

8

mf

4

4

4

8

f

mf

5

4

8

6

1. 4 | 2.

f

7

♩ = 152

ff

8

f

ff

9

To Coda

10

3

3

3

3

3

3

3

3

3

mf

⌘